

Previous LS9 Editor for Win **version information**

Editor V2.1.3 for Win

Change

- LS9 Editor V2.1.3 is now compatible with LS9 firmware V1.17.

Improvement

- Changed the initial value of COMM PORT in the EXTERNAL HA from "----" to "SLOT1" ("SLOT" for the LS9-16). Also changed the initial values of the EXTERNAL HA PORT SELECT parameter from "#1" to "SLOT1 1-8," "#2" to "SLOT1 9-16," "#3" to "SLOT2 1-8," and "#4" to "SLOT2 9-16." (There is no #3 and #4 on the LS9-16.)

Editor V2.1.2 for Win

New Feature

- Now supports Windows 7

New Features

- LS9 Editor V2.1.2 is now compatible with LS9 firmware V1.14.
- Made it possible to return to normal operation by operations such as clicking on the desktop, when your computer froze up during the use of the menu bar. In V2.1.1 or former versions, LS9 Editor infrequently froze up depending on your computer or OS, if the cursor had been moved to the title bar the moment the menu was shown, or if the mouse had been moved left or right repeatedly with the menu shown on the display.
- Lessened a problem in which a message "No more editor windows can be opened at this time." was shown and no further windows could be opened by improving the internal processing.
- Fixed a problem which could occur in some edit boxes when trying to enter values directly from your keyboard.

- Fixed a problem in which an umlaut character that was normally unable to be used could be entered in the TITLE field etc. of the Library window and the Scene window. If you synchronize libraries and scenes where titles and comments have umlaut characters with the LS9 unit, the unit will freeze up or a message "Sync. Error" will be displayed. TOP

Editor V2.1.1 for Win

New Feature

- LS9 Editor V2.1.1 is now compatible with LS9 firmware V1.10.

Editor V2.1.0 for Win

New Feature

- The first release version.